Demonstration of the GroIMP software

Ole Kniemeyer, Gerhard Buck-Sorlin, Winfried Kurth

{okn,wk}@informatik.tu-cottbus.de buck@ipk-gatersleben.de.

Brandenburgische Technische Universität Cottbus

Department of Computer Science

Chair for Practical Computer Science / Graphics Systems

Funded by Deutsche Forschungsgemeinschaft, Research Unit Virtual Crops

Overview

Features of the GroIMP software:

- L-system modelling
- User interaction
- Networking
- Java implementation
- Graph grammar modelling
- Network modelling
- Open data model

L-system modelling

Data structure: Linear string of symbols, e.g.,

```
F[+F][-F]
```

- Turtle graphics interpretation leads to geometrical structures:
- String replacement rules implement dynamics:

```
A \longrightarrow F [ + A ] [ - A ]
They are applied in parallel.
```

- Plant growth can be suitably described by such a rule-based process.
- Realistic images can be produced.

A 2D tree stand model

- Monopodial growth: $X \rightarrow F [+X] [-X] X$
- Phototropism: Shoots bend towards a light source.
- Growth condition: A light cone emerging from the tip of a meristem has to be free.
- Reproduction: Production of seeds, spreading, germination.

Implementation in XL is straightforward.

Tree stand model: Implementation

```
■ Monopodial growth
■ Parametrization
■ Growth termination
■ Phototropism
■ Shading
x:X(r, 1) ==>
  if(r == 2) (
    if (!isShaded(x)) (
      tropism(x, sun.basis, 0.2f)
      F(1, 0.02f) Leaf
  ) else if ((l > minLength[r]) && !isShaded(x)) (
    tropism(x, sun.basis, 0.2f) F(1, 0.02f)
    [RU(angle[r]) X(r+1, 1*c2)]
    [RU(-angle[r]) X(r+1, 1*c2)]
    X(r, l*c1)
  );
```

Tree stand model: Reproduction

```
■ Seed production ■ Seed spreading ■ Germination
n:Leaf, (random(0, 1) < 0.005) ==>>
  n, ^ Seed(getGlobalOrigin(n));
Seed(b) ==>>
  if (b.z <= 0) (
    \{b.z = 0;\}
    ^ TranslationNode(b) Tree(0) X(0, 1)
  ) else {
    b.x += random(-1, 1);
    b.z = random(0.1, 0.3);
    break;
```

Software demonstration I

- Simulation of tree stand model within GroIMP
- Object inspection
- User interaction: Tree cutting
- User interaction: Movement of light source
- Networking

Résumé I

- Models written in XL can be simulated within GroIMP.
- "Symbols" are real Java objects.
- Methods can be defined in XL:

```
boolean isShaded(Node s) {...}
```

Existing Java methods can be used:

```
intersectsFrustum(f, s, 40*DEG, 0.05, 1.1)
```

Global queries can be formulated easily:

```
exist((* f:F, ((f != s) && ...) *))
```

Implementation of GroIMP/XL I

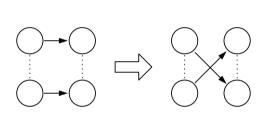
GroIMP and XL are implemented in Java.

- All available Java runtime libraries are accessible within XL.
- By standard Java mechanisms, GroIMP/XL can be coupled with non-Java software.
- Some software systems (e.g., MATLAB) have a direct Java integration – hence a direct GroIMP/XL integration.
- There exist native Java compilers (e.g., gcj) which can combine Java and C code.

From strings to graphs

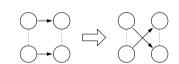
Numerous processes in biology can be described more concisely using graphs instead of strings.

Crossing over of two genomes:

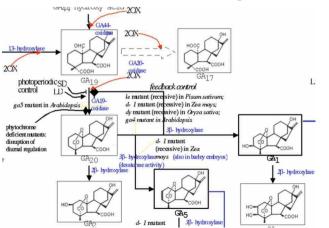


⇒ L-system rule?

⇒ Graph rewriting rule ⇒ ⇒



Metabolic or gene regulatory network simulation:



⇒ L-system string encoding?

⇒ Representation as graph

Relational Growth Grammars

Relational Growth Grammars (RGG) extend the established concept of L-systems:

- Graphs instead of strings
- Graph rewriting instead of string rewriting
- Objects instead of symbols
- Edges and relations instead of string neighbourhood
- Multiple scales representable by specific edges
- Free mixing of rule-based and imperative programming

XL: An implementation of RGG

XL is a Java-based implementation of RGG for the use in practice.

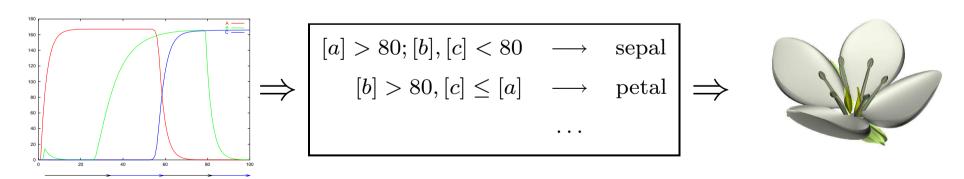
- Imperative Java constructs (classes, methods, variables, loops, ...)
- Graph rewriting rules and queries
- Integration in GroIMP
- Certain GroIMP Java classes as turtle commands

RGG/XL extend capabilities of L-systems towards functional-structural modelling in an integrative way.

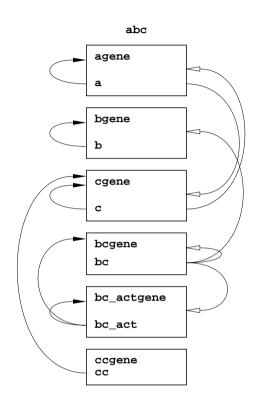
ABC model

The ABC model predicts flower morphogenesis on the basis of a genetic regulatory network.

- Three genes, A, B and C
- Transcription factors determine type of flower organ to be formed.
- Factor concentrations change in time.



Model and implementation details



Network ^a

- Activation of gene
- —⊳ Repression of gene

Quantification: Michaelis-Menten equation $V = \frac{V_{\max}c_f}{c_f + K_m}$

Construction of network

```
agene:Gene(0.1) -encodes-> a:Factor(0, 0.3),
...,
c Activate(50, -100) agene, ...
```

Michaelis-Menten kinetics

^aThis model is an XL translation of a model by Jan T. Kim.

Implementation of fbwer morphology

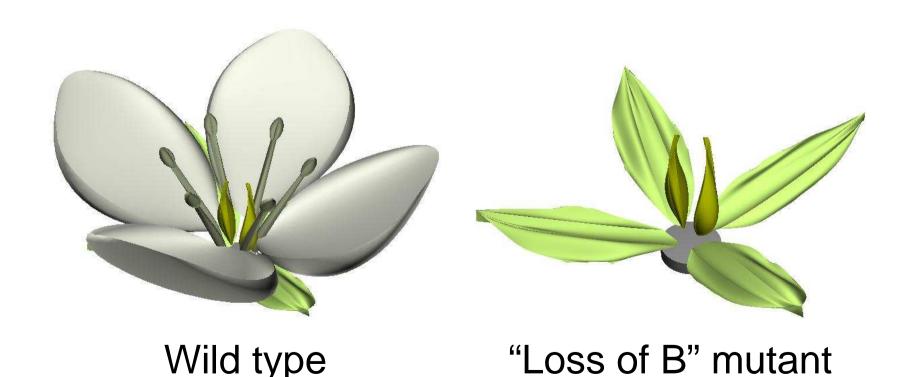
Flower morphogenesis follows simple scheme

```
Meristem \rightarrow Organ [Lateral]... Meristem.
```

 Type and parameters of flower organs to be formed controlled by transcription factor concentrations

Software demonstration II

- Simulation of ABC model
- "Mutation" of source code: Modifying the network
- Simulation of mutants



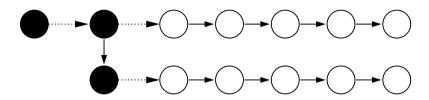
Hordeomorphs

Model of genotype-phenotype relationship using RGG

- Virtual creatures resembling barley ears
- Idea based on R. Dawkins' "biomorphs"
- Diploid genome of five genes
- Genetic operations mutation, selection by user, asexual reproduction, sexual reproduction
- Morphology is modelled in an L-system style, controlled by genome

Hordeomorph implementation

Genome representation

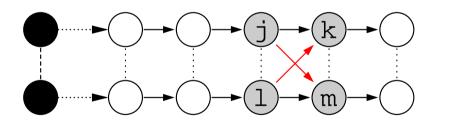


```
Genome -first-> Chromo [-first-> 1 1 0 1 0]
Chromo [-first-> 1 0 0 0 0]
```

Mutation

```
int ==> if (prob(0.3)) irandom(0, 1) else break;
```

Crossing over



Software demonstration III

- Simulation of Hordeomorph model
- User selection: Asexual reproduction
- User selection: Sexual reproduction



A barley model

- Morphogenesis is modelled in an L-System style.
- Diploid genome controls ear morphogenesis.
- Metabolic network (part of Gibberellic acid biosynthesis) in each internode organ controls internode elongation:

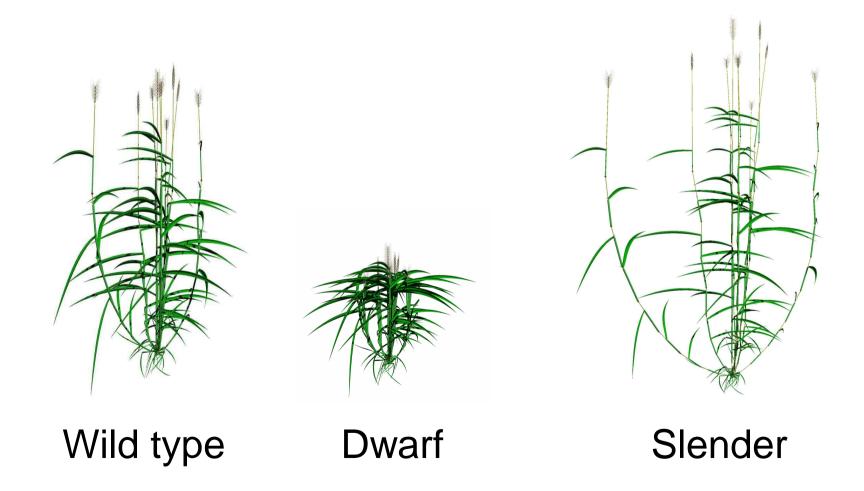
```
Cell [s:GA20] [p:GA1] ::> michaelisMenten(s, p, 0.2, 1);
...
i:Internode [s:GA1] ::> i.length :+= DT * C * s.concentration;

void michaelisMenten(Substance s, Substance p, double max, double km) {
   double r = DT * max * s.concentration / (km + s.concentration);
   s.concentration :+= -r;
   p.concentration :+= r;
}
```

Transport of metabolites

Software demonstration IV

Simulation of barley model



Implementation of GroIMP/XL II

At runtime, graphs are inspected and modified through a graph data model interface.

- Default data model establishes link between GroIMP objects and XL runtime library.
- Other data model implementations may enable XL to operate on other data structures.
- Data model implementation for commercial 3D-modelling software CINEMA 4D (MAXON) is in the works.

Résumé II

RGGs provide a concise way of implementing biological models:

- Fundamental data structure is a graph.
- Complex relationships can be represented as a graph.
- Needs of functional modelling are addressed.
- The structural view of L-systems is preserved.

Outlook I

Runtime efficiency is crucial

- Graph grammars introduce runtime overhead
- Improvement of matching algorithm
- Java byte-code generation

Enhancement of 3D-visualization

- Java 3D
- External 3D-rendering tools
- Smooth animation

Improvement of workflow

Outlook II

Data interfaces

- Reintegration of VRML, POV-Ray, MTG
- Digital Elevation Model (DEM)

Binary interfaces

- CINEMA 4D (MAXON)
- Delphi (Borland)

Publishing of GroIMP

- Website www.grogra.de
- Software will be made open-source