

## nag\_ode\_ivp\_bdf\_gen (d02ejc)

### 1. Purpose

**nag\_ode\_ivp\_bdf\_gen (d02ejc)** integrates a stiff system of first-order ordinary differential equations over an interval with suitable initial conditions, using a variable-order, variable-step method implementing the Backward Differentiation Formulae (BDF), until a user-specified function, if supplied, of the solution is zero, and returns the solution at points specified by the user, if desired.

### 2. Specification

```
#include <nag.h>
#include <nagd02.h>

void nag_ode_ivp_bdf_gen(Integer neq,
    void (*fcn)(Integer neq, double x, double y[], double f[],
        Nag_User *comm),
    void (*pederv)(Integer neq, double x, double y[],
        double pw[], Nag_User *comm),
    double *x, double y[], double xend, double tol,
    Nag_ErrorControl err_c,
    void (*output)(Integer neq, double *xsol, double y[],
        Nag_User *comm),
    double (*g)(Integer neq, double x, double y[], Nag_User *comm),
    Nag_User *comm, NagError *fail)
```

### 3. Description

The function advances the solution of a system of ordinary differential equations

$$y'_i = f_i(x, y_1, y_2, \dots, y_{\mathbf{neq}}), \quad i = 1, 2, \dots, \mathbf{neq},$$

from  $x = \mathbf{x}$  to  $x = \mathbf{xend}$  using a variable-order, variable-step method implementing the BDF. The system is defined by a function **fcn** supplied by the user, which evaluates  $f_i$  in terms of  $x$  and  $y_1, y_2, \dots, y_{\mathbf{neq}}$  (see Section 4). The initial values of  $y_1, y_2, \dots, y_{\mathbf{neq}}$  must be given at  $x = \mathbf{x}$ .

The solution is returned via the user-supplied function **output** at points specified by the user, if desired: this solution is obtained by  $C^1$  interpolation on solution values produced by the method. As the integration proceeds a check can be made on the user-specified function  $g(x, y)$  to determine an interval where it changes sign. The position of this sign change is then determined accurately. It is assumed that  $g(x, y)$  is a continuous function of the variables, so that a solution of  $g(x, y) = 0.0$  can be determined by searching for a change in sign in  $g(x, y)$ . The accuracy of the integration, the interpolation and, indirectly, of the determination of the position where  $g(x, y) = 0.0$ , is controlled by the parameters **tol** and **err\_c**. The Jacobian of the system  $y' = f(x, y)$  may be supplied in function **pederv**, if it is available.

For a description of BDF and their practical implementation see Hall and Watt (1976).

### 4. Parameters

#### neq

Input: the number of differential equations.

Constraint:  $\mathbf{neq} \geq 1$ .

#### fcn

The function **fcn**, supplied by the user, must evaluate the first derivatives  $y'_i$  (i.e., the functions  $f_i$ ) for given values of their arguments  $x, y_1, y_2, \dots, y_{\mathbf{neq}}$ .

The specification of **fcn** is:

```
void fcn(Integer neq, double x, double y[], double f[], Nag_User *comm)
```

**neq**  
Input: the number of differential equations.

**x**  
Input: the value of the independent variable  $x$ .

**y[neq]**  
Input:  $y[i - 1]$  holds the value of the variable  $y_i$ , for  $i = 1, 2, \dots, \mathbf{neq}$ .

**f[neq]**  
Output:  $f[i - 1]$  must contain the value of  $f_i$ , for  $i = 1, 2, \dots, \mathbf{neq}$ .

**comm**  
Input/Output: pointer to a structure of type Nag\_User with the following member:

**p** - Pointer  
Input/Output: The pointer **comm**->**p** should be cast to the required type, e.g. `struct user *s = (struct user *)comm->p`, to obtain the original object's address with appropriate type. (See the argument **comm** below.)

**pederv**

The function **pederv** must evaluate the Jacobian of the system (that is, the partial derivatives  $\frac{\partial f_i}{\partial y_j}$ ) for given values of the variables  $x, y_1, y_2, \dots, y_{\mathbf{neq}}$ .

The specification of **pederv** is:

```
void pederv(Integer neq, double x, double y[], double pw[], Nag_User *comm)
```

**neq**  
Input: the number of differential equations.

**x**  
Input: the value of the independent variable  $x$ .

**y[neq]**  
Input:  $y[i - 1]$  holds the value of the variable  $y_i$ , for  $i = 1, 2, \dots, \mathbf{neq}$ .

**pw[neq\*neq]**  
Output: **pw**[( $i - 1$ ) \* **neq** +  $j - 1$ ] must contain the value of  $\frac{\partial f_i}{\partial y_j}$ , for  $i, j = 1, 2, \dots, \mathbf{neq}$ .

**comm**  
Input/Output: pointer to a structure of type Nag\_User with the following member:

**p** - Pointer  
Input/Output: The pointer **comm**->**p** should be cast to the required type, e.g. `struct user *s = (struct user *)comm->p`, to obtain the original object's address with appropriate type. (See the argument **comm** below.)

If the user does not wish to supply the Jacobian, the actual argument **pederv** must be the NAG defined null function pointer NULLFN.

**x**

Input: the value of the independent variable  $x$ .

Constraint:  $x \neq \mathbf{xend}$ .

Output: if  $g$  is supplied by the user, **x** contains the point where  $g(x, y) = 0.0$ , unless  $g(x, y) \neq 0.0$  anywhere on the range **x** to **xend**, in which case, **x** will contain **xend**. If  $g$  is not supplied by the user **x** contains **xend**, unless an error has occurred, when it contains the value of  $x$  at the error.

**y[neq]**

Input:  $y[i - 1]$  holds the value of the variable  $y_i$ , for  $i = 1, 2, \dots, \mathbf{neq}$ .

Output: the computed values of the solution at the final point  $x = \mathbf{x}$ .

**xend**

Input: the final value of the independent variable. If **xend** < **x**, integration proceeds in the negative direction.

Constraint: **xend**  $\neq$  **x**.

**tol**

Input: a **positive** tolerance for controlling the error in the integration. Hence **tol** affects the determination of the position where  $g(x, y) = 0.0$ , if  $g$  is supplied.

nag\_ode\_ivp\_bdf\_gen has been designed so that, for most problems, a reduction in **tol** leads to an approximately proportional reduction in the error in the solution. However, the actual relation between **tol** and the accuracy achieved cannot be guaranteed. The user is strongly recommended to call nag\_ode\_ivp\_bdf\_gen with more than one value for **tol** and to compare the results obtained to estimate their accuracy. In the absence of any prior knowledge, the user might compare the results obtained by calling nag\_ode\_ivp\_bdf\_gen with  $\text{tol} = 10^{-p}$  and  $\text{tol} = 10^{-p-1}$  if  $p$  correct decimal digits are required in the solution.

Constraint: **tol** > 0.0.

**err\_c**

Input: the type of error control. At each step in the numerical solution an estimate of the local error,  $est$ , is made. For the current step to be accepted the following condition must be satisfied:

$$est = \sqrt{\frac{1}{\text{neq}} \sum_{i=1}^{\text{neq}} (e_i / (\tau_r \times |y_i| + \tau_a))^2} \leq 1.0$$

where  $\tau_r$  and  $\tau_a$  are defined by

<b>err_c</b>	$\tau_r$	$\tau_a$
<b>Nag_Relative</b>	<b>tol</b>	$\varepsilon$
<b>Nag_Absolute</b>	0.0	<b>tol</b>
<b>Nag_Mixed</b>	<b>tol</b>	<b>tol</b>

where  $\varepsilon$  is a small machine-dependent number and  $e_i$  is an estimate of the local error at  $y_i$ , computed internally. If the appropriate condition is not satisfied, the step size is reduced and the solution is recomputed on the current step. If the user wishes to measure the error in the computed solution in terms of the number of correct decimal places, then **err\_c** should be set to **Nag\_Absolute** on entry, whereas if the error requirement is in terms of the number of correct significant digits, then **err\_c** should be set to **Nag\_Relative**. If the user prefers a mixed error test, then **err\_c** should be set to **Nag\_Mixed**. The recommended value for **err\_c** is **Nag\_Relative**.

Constraint: **err\_c** = **Nag\_Absolute**, **Nag\_Mixed** or **Nag\_Relative**.

**output**

The function **output** permits access to intermediate values of the computed solution (for example to print or plot them), at successive user-specified points. It is initially called by nag\_ode\_ivp\_bdf\_gen with **xsol** = **x** (the initial value of  $x$ ). The user must reset **xsol** to the next point (between the current **xsol** and **xend**) where **output** is to be called, and so on at each call to **output**. If, after a call to **output**, the reset point **xsol** is beyond **xend**, nag\_ode\_ivp\_bdf\_gen will integrate to **xend** with no further calls to **output**; if a call to **output** is required at the point **xsol** = **xend**, then **xsol** must be given precisely the value **xend**.

```
void output(Integer neq, double *xsol, double y[], Nag_User *comm)

neq
    Input: the number of differential equations.

xsol
    Input: the value of the independent variable  $x$ .
    Output: the user must set xsol to the next value of  $x$  at which output is to be
    called.

y[neq]
    Input:  $y[i - 1]$  holds the value of the variable  $y_i$ , for  $i = 1, 2, \dots, \mathbf{neq}$ .

comm
    Input/Output: pointer to a structure of type Nag_User with the following
    member:

    p - Pointer
        Input/Output: The pointer comm->p should be cast to the required type,
        e.g. struct user *s = (struct user *)comm->p, to obtain the original
        object's address with appropriate type. (See the argument comm below.)
```

If the user does not wish to access intermediate output, the actual argument **output** must be the NAG defined null function pointer NULLFN.

**g**

The function **g** must evaluate  $g(x, y)$  for specified values  $x, y$ . It specifies the function  $g$  for which the first position  $x$  where  $g(x, y) = 0$  is to be found.

The specification of **g** is:

```
double g(Integer neq, double x, double y[], Nag_User *comm)

neq
    Input: the number of differential equations.

x
    Input: the value of the independent variable  $x$ .

y[neq]
    Input:  $y[i - 1]$  holds the value of the variable  $y_i$ , for  $i = 1, 2, \dots, \mathbf{neq}$ .

comm
    Input/Output: pointer to a structure of type Nag_User with the following
    member:

    p - Pointer
        Input/Output: The pointer comm->p should be cast to the required type,
        e.g. struct user *s = (struct user *)comm->p, to obtain the original
        object's address with appropriate type. (See the argument comm below.)
```

If the user does not require the root finding option, the actual argument **g** must be the NAG defined null double function pointer NULLDFN.

**comm**

Input/Output: pointer to a structure of type Nag\_User with the following member:

**p** - Pointer

Input/Output: The pointer **p**, of type Pointer, allows the user to communicate information to and from the user-defined functions **fcn()**, **pederv()**, **output()** and **g()**. An object of the required type should be declared by the user, e.g. a structure, and its address assigned to the pointer **p** by means of a cast to Pointer in the calling program, e.g. `comm.p = (Pointer)&s`. The type pointer will be `void *` with a C compiler that defines `void *` and `char *` otherwise.

**fail**

The NAG error parameter, see the Essential Introduction to the NAG C Library.

## 5. Error Indications and Warnings

### NE\_INT\_ARG\_LT

On entry, **neq** must not be less than 1: **neq** =  $\langle value \rangle$ .

### NE\_REAL\_ARG\_LE

On entry, **tol** must not be less than or equal to 0.0: **tol** =  $\langle value \rangle$ .

### NE\_2\_REAL\_ARG\_EQ

On entry **x** =  $\langle value \rangle$  while **xend** =  $\langle value \rangle$ . These parameters must satisfy **x**  $\neq$  **xend**.

### NE\_BAD\_PARAM

On entry parameter **err\_c** had an illegal value.

### NE\_TOL\_TOO\_SMALL

The value of **tol**,  $\langle value \rangle$ , is too small for the function to take an initial step.

### NE\_XSOL\_NOT\_RESET

On call  $\langle value \rangle$  to the supplied print function **xsol** was not reset.

### NE\_XSOL\_SET\_WRONG

**xsol** was set to a value behind **x** in the direction of integration by the first call to the supplied print function.

The integration range is [ $\langle value \rangle$ ,  $\langle value \rangle$ ], **xsol** =  $\langle value \rangle$ .

### NE\_XSOL\_INCONSIST

On call  $\langle value \rangle$  to the supplied print function **xsol** was set to a value behind the previous value of **xsol** in the direction of integration.

Previous **xsol** =  $\langle value \rangle$ , **xend** =  $\langle value \rangle$ , new **xsol** =  $\langle value \rangle$ .

### NE\_NO\_SIGN\_CHANGE

No change in sign of the function  $g(x, y)$  was detected in the integration range.

### NE\_TOL\_PROGRESS

The value of **tol**,  $\langle value \rangle$ , is too small for the function to make any further progress across the integration range. Current value of **x** =  $\langle value \rangle$ .

### NE\_ALLOC\_FAIL

Memory allocation failed.

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please consult NAG for assistance.

## 6. Further Comments

If more than one root is required, then to determine the second and later roots `nag_ode_ivp_bdf_gen` may be called again starting a short distance past the previously determined roots.

If it is easy to code, the user should supply the function **pederv**. However, it is important to be aware that if **pederv** is coded incorrectly, a very inefficient integration may result and possibly even a failure to complete the integration (**fail.code** = **NE\_TOL\_PROGRESS**).

### 6.1. Accuracy

The accuracy of the computation of the solution vector **y** may be controlled by varying the local error tolerance **tol**. In general, a decrease in local error tolerance should lead to an increase in accuracy. Users are advised to choose **err\_c** = **Nag\_Relative** unless they have a good reason for a different choice. It is particularly appropriate if the solution decays.

If the problem is a root-finding one, then the accuracy of the root determined will depend strongly on  $\frac{\partial g}{\partial x}$  and  $\frac{\partial g}{\partial y_i}$ , for  $i = 1, 2, \dots, \mathbf{neq}$ . Large values for these quantities may imply large errors in the root.

### 6.2. References

Hall G and Watt J M (ed) (1976) *Modern Numerical Methods for Ordinary Differential Equations* Clarendon Press, Oxford.

## 7. See Also

nag\_ode\_ivp\_adams\_gen (d02cjc)  
 nag\_ode\_ivp\_adams\_roots (d02qfc)  
 nag\_ode\_ivp\_rk\_range (d02pcc)

## 8. Example

We illustrate the solution of five different problems. In each case the differential system is the well-known stiff Robertson problem.

$$\begin{aligned} y_1' &= -0.04y_1 + 10^4y_2y_3 \\ y_2' &= 0.04y_1 - 10^4y_2y_3 - 3 \times 10^7y_2^2 \\ y_3' &= 3 \times 10^7y_2^2 \end{aligned}$$

with initial conditions  $y_1 = 1.0$ ,  $y_2 = y_3 = 0.0$  at  $x = 0.0$ . We solve each of the following problems with local error tolerances  $1.0e-3$  and  $1.0e-4$ .

- (i) To integrate to  $x = 10.0$  producing output at intervals of 2.0 until a point is encountered where  $y_1 = 0.9$ . The Jacobian is calculated numerically.
- (ii) As (i) but with the Jacobian calculated analytically.
- (iii) As (i) but with no intermediate output.
- (iv) As (i) but with no root-finding termination condition.
- (v) Integrating the equations as in (i) but with no intermediate output and no root-finding termination condition.

### 8.1. Program Text

```
/* nag_ode_ivp_bdf_gen(d02ejc) Example Program
 *
 * Copyright 1994 Numerical Algorithms Group.
 *
 * Mark 3, 1994.
 */

#include <nag.h>
#include <math.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nagd02.h>

#ifdef NAG_PROTO
static void fcn(Integer neq, double x, double y[], double f[], Nag_User *comm);
#else
static void fcn();
#endif

#ifdef NAG_PROTO
static void pederv(Integer neq, double x, double y[], double pw[],
                  Nag_User *comm);
#else
static void pederv();
#endif

#ifdef NAG_PROTO
static double g(Integer neq, double x, double y[], Nag_User *comm);
#else
static double g();
#endif

#ifdef NAG_PROTO
static void out(Integer neq, double *tsol, double y[], Nag_User *comm);
#else
static void out();
#endif
```

```

struct user
{
    double xend, h;
    Integer k;
};

#define NEQ 3
main()
{
    Integer neq;
    Integer i, j;
    double x, y[3];
    double tol;
    Nag_User comm;
    struct user s;

    Vprintf("d02ejc Example Program Results\n");

    /* For communication with function out()
     * assign address of user defined structure
     * to comm.p.
     */
    comm.p = (Pointer)&s;

    neq = NEQ;
    s.xend = 10.0;
    Vprintf("\nCase 1: calculating Jacobian internally\n");
    Vprintf(" intermediate output, root-finding\n\n");

    for (j=3; j<=4; ++j)
    {
        tol = pow(10.0, -(double)j);
        Vprintf("\n Calculation with tol = %3.1e\n", tol);
        x = 0.0;
        y[0] = 1.0;
        y[1] = 0.0;
        y[2] = 0.0;
        s.k = 4;
        s.h = (s.xend-x)/(double)(s.k+1);
        Vprintf("      X          Y(1)          Y(2)          Y(3)\n");
        d02ejc(neq, fcn, NULLFN, &x, y, s.xend, tol, Nag_Relative,
              out, g, &comm, NAGERR_DEFAULT);
        Vprintf(" Root of Y(1)-0.9 at %5.3f\n", x);
        Vprintf(" Solution is ");
        for (i=0; i<3; ++i)
            Vprintf("%7.5f ", y[i]);
        Vprintf("\n");
    }
    Vprintf("\nCase 2: calculating Jacobian by pederv\n");
    Vprintf(" intermediate output, root-finding\n\n");

    for (j=3; j<=4; ++j)
    {
        tol = pow(10.0, -(double)j);
        Vprintf("\n Calculation with tol = %3.1e\n", tol);
        x = 0.0;
        y[0] = 1.0;
        y[1] = 0.0;
        y[2] = 0.0;
        s.k = 4;
        s.h = (s.xend-x)/(double)(s.k+1);
        Vprintf("      X          Y(1)          Y(2)          Y(3)\n");
        d02ejc(neq, fcn, pederv, &x, y, s.xend, tol, Nag_Relative,
              out, g, &comm, NAGERR_DEFAULT);
        Vprintf(" Root of Y(1)-0.9 at %5.3f\n", x);
        Vprintf(" Solution is ");
        for (i=0; i<3; ++i)
            Vprintf("%7.5f ", y[i]);
        Vprintf("\n");
    }
}

```

```

Vprintf("\nCase 3: calculating Jacobian internally\n");
Vprintf(" no intermediate output, root-finding\n\n");
for (j=3; j<=4; ++j)
{
    tol = pow(10.0, -(double)j);
    Vprintf("\n Calculation with tol = %3.1e\n", tol);
    x = 0.0;
    y[0] = 1.0;
    y[1] = 0.0;
    y[2] = 0.0;

    d02ejc(neq, fcn, NULLFN, &x, y, s.xend, tol, Nag_Relative,
           NULLFN, g, &comm, NAGERR_DEFAULT);

    Vprintf(" Root of Y(1)-0.9 at %5.3f\n", x);
    Vprintf(" Solution is ");
    for (i=0; i<3; ++i)
        Vprintf("%7.5f ", y[i]);
    Vprintf("\n");
}
Vprintf("\nCase 4: calculating Jacobian internally\n");
Vprintf(" intermediate output, no root-finding\n\n");

for (j=3; j<=4; ++j)
{
    tol = pow(10.0, -(double)j);
    Vprintf("\n Calculation with tol = %3.1e\n", tol);
    x = 0.0;
    y[0] = 1.0;
    y[1] = 0.0;
    y[2] = 0.0;
    s.k = 4;
    s.h = (s.xend-x)/(double)(s.k+1);
    Vprintf("      X          Y(1)          Y(2)          Y(3)\n");
    d02ejc(neq, fcn, NULLFN, &x, y, s.xend, tol, Nag_Relative,
           out, NULLDFN, &comm, NAGERR_DEFAULT);
    Vprintf("%8.2f", x);
    for (i=0; i<3; ++i)
        Vprintf("%13.5f", y[i]);
    Vprintf("\n");
}

Vprintf("\nCase 5: calculating Jacobian internally\n");
Vprintf(" no intermediate output, no root-finding (integrate to xend)\n\n");

for (j=3; j<=4; ++j)
{
    tol = pow(10.0, -(double)j);
    Vprintf("\n Calculation with tol = %3.1e\n", tol);
    x = 0.0;
    y[0] = 1.0;
    y[1] = 0.0;
    y[2] = 0.0;
    Vprintf("      X          Y(1)          Y(2)          Y(3)\n");
    Vprintf("%8.2f", x);
    for (i=0; i<3; ++i)
        Vprintf("%13.5f", y[i]);
    Vprintf("\n");
    d02ejc(neq, fcn, NULLFN, &x, y, s.xend, tol, Nag_Relative,
           NULLFN, NULLDFN, &comm, NAGERR_DEFAULT);
    Vprintf("%8.2f", x);
    for (i=0; i<3; ++i)
        Vprintf("%13.5f", y[i]);
    Vprintf("\n");
}
    exit(EXIT_SUCCESS);
}

#ifdef NAG_PROTO
static void fcn(Integer neq, double x, double y[], double f[], Nag_User *comm)

```



```

#else
    static void fcn(neq, x, y, f, comm)
        Integer neq;
        double x, y[], f[];
        Nag_User *comm;
#endif
{
    f[0] = y[0] * -0.04 + y[1] * 1e4 * y[2];
    f[1] = y[0] * 0.04 - y[1] * 1e4 * y[2] - y[1] * 3e7 * y[1];
    f[2] = y[1] * 3e7 * y[1];
}

#ifdef NAG_PROTO
static void pederv(Integer neq, double x, double y[], double pw[],
                  Nag_User *comm)
#else
    static void pederv(neq, x, y, pw, comm)
        Integer neq;
        double x, y[], pw[];
        Nag_User *comm;
#endif
{
#define PW(I,J) pw[((I)-1)*neq + (J)-1]

    PW(1,1) = -0.04;
    PW(1,2) = y[2] * 1e4;
    PW(1,3) = y[1] * 1e4;
    PW(2,1) = 0.04;
    PW(2,2) = y[2] * -1e4 - y[1] * 6e7;
    PW(2,3) = y[1] * -1e4;
    PW(3,1) = 0.0;
    PW(3,2) = y[1] * 6e7;
    PW(3,3) = 0.0;
}

#ifdef NAG_PROTO
static double g(Integer neq, double x, double y[], Nag_User *comm)
#else
    static double g(neq, x, y, comm)
        Integer neq;
        double x, y[];
        Nag_User *comm;
#endif
{
    return y[0]-0.9;
}

#ifdef NAG_PROTO
static void out(Integer neq, double *xsol, double y[], Nag_User *comm)
#else
    static void out(neq, xsol, y, comm)
        Integer neq;
        double *xsol, y[];
        Nag_User *comm;
#endif
{
    Integer j;
    struct user *s = (struct user *)comm->p;

    Vprintf("%8.2f", *xsol);
    for (j=0; j<3; ++j)
        Vprintf("%13.5f", y[j]);
    Vprintf ("\n");

    *xsol = s->xend - (double)s->k * s->h;
    s->k--;
}

```

**8.2. Program Data**

None.

**8.3. Program Results**

d02ejc Example Program Results

Case 1: calculating Jacobian internally  
intermediate output, root-finding

Calculation with tol = 1.0e-03

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
2.00	0.94163	0.00003	0.05834
4.00	0.90551	0.00002	0.09446

Root of Y(1)-0.9 at 4.377  
Solution is 0.90000 0.00002 0.09998

Calculation with tol = 1.0e-04

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
2.00	0.94161	0.00003	0.05837
4.00	0.90551	0.00002	0.09446

Root of Y(1)-0.9 at 4.377  
Solution is 0.90000 0.00002 0.09998

Case 2: calculating Jacobian by pederv  
intermediate output, root-finding

Calculation with tol = 1.0e-03

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
2.00	0.94163	0.00003	0.05834
4.00	0.90551	0.00002	0.09446

Root of Y(1)-0.9 at 4.377  
Solution is 0.90000 0.00002 0.09998

Calculation with tol = 1.0e-04

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
2.00	0.94161	0.00003	0.05837
4.00	0.90551	0.00002	0.09446

Root of Y(1)-0.9 at 4.377  
Solution is 0.90000 0.00002 0.09998

Case 3: calculating Jacobian internally  
no intermediate output, root-finding

Calculation with tol = 1.0e-03  
Root of Y(1)-0.9 at 4.377  
Solution is 0.90000 0.00002 0.09998

Calculation with tol = 1.0e-04  
Root of Y(1)-0.9 at 4.377  
Solution is 0.90000 0.00002 0.09998

Case 4: calculating Jacobian internally  
intermediate output, no root-finding

Calculation with tol = 1.0e-03

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
2.00	0.94163	0.00003	0.05834
4.00	0.90551	0.00002	0.09446
6.00	0.87928	0.00002	0.12070
8.00	0.85859	0.00002	0.14139

10.00	0.84143	0.00002	0.15855
10.00	0.84143	0.00002	0.15855

Calculation with tol = 1.0e-04

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
2.00	0.94161	0.00003	0.05837
4.00	0.90551	0.00002	0.09446
6.00	0.87926	0.00002	0.12072
8.00	0.85854	0.00002	0.14144
10.00	0.84136	0.00002	0.15862
10.00	0.84136	0.00002	0.15862

Case 5: calculating Jacobian internally  
no intermediate output, no root-finding (integrate to xend)

Calculation with tol = 1.0e-03

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
10.00	0.84143	0.00002	0.15855

Calculation with tol = 1.0e-04

X	Y(1)	Y(2)	Y(3)
0.00	1.00000	0.00000	0.00000
10.00	0.84136	0.00002	0.15862

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